

## Emanuele Pavarotti – *Demo Reel Breakdown*

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- *The numbers at the start of every paragraph correspond to the screen right numbers on the reel.*

**1 – 19: Paul, Double Negative**

Responsible for all the animation of Paul.

**20: San Diego Zoo, MPC commercials**

Responsible for all the animation.

**21: Harry Potter and the Half-blood Prince, MPC**

Character study for the *Pigmy Puff*. Responsible for the whole animation.

**22: Clash of the Titans, MPC (rendered by Framestore)**

Responsible for the eagle animation and camera refinements.

**23: Clash of the Titans, MPC**

Harpy and Pegasus animation.

**24: Clash of the Titans, MPC**

Kraken awakening, from previs to final animation, including camera.

**25: The Chronicles of Narnia: Prince Caspian, MPC**

Hare animation.

**26: The Chronicles of Narnia: Prince Caspian, MPC**

Deer animation.

**27: The Chronicles of Narnia: Prince Caspian, MPC**

I animated the cavalryman and the horse running down the cliff in the center of the frame. I also animated three horses and cavalrymen falling down the cliff (and then falling from the horses).

**28, 29: The Chronicles of Narnia: Prince Caspian, MPC**

I animated the Glenstorm the centaur. The top part is live action and the horse part is cg.

**30: Night at the Museum 2, MPC**

I animated all the animals. Some of them are based on pre-existing cycles:

Giraffe and Pterodactyl: responsible for the whole animation.

Kangaroos, Sabretooth tiger, Hippo: I used a pre-existing cycle as a starting point.

**31: Night at the Museum 2, MPC**

Sabre-tooth tiger animation.

**32 - 36: Harry Potter and the Half-blood Prince, MPC**

Full CG Quidditch players, responsible for the whole animation and camera refinements.

**37: Paul, Double Negative**

Paul animation.